I'M SCIENCE SMART!

SCIENCE
Powered by the Imagination
(batteries not included)

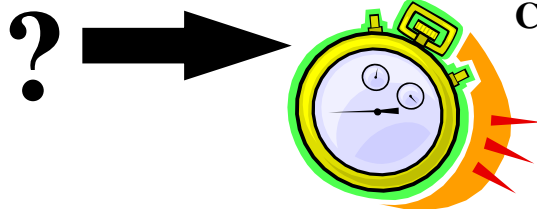**SCIENTIFIC JUDGE** What DO I Do **?**

1. **Follow questions read by moderator (ensure correct pronunciation).**

2. **Control buzzer system.**

    • **Wait to turn the flashing light off after the student has been recognized.**

3. **Getting the Answer**

    •**Verbally recognize the individual before she/he responds.**
    • **Identify student by....**
        1) announcing Team A or Team B and
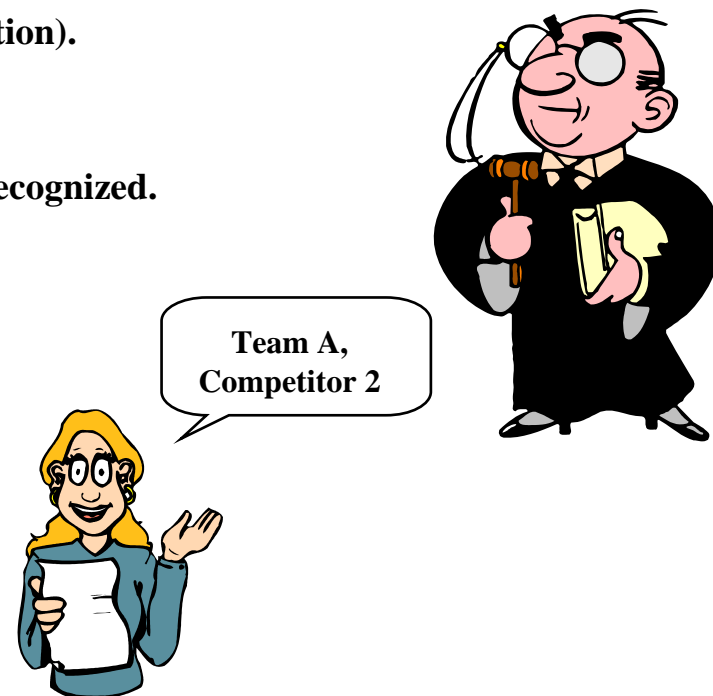   **2) announcing participant ID (captain, 1, 2, 3)**

3. **Challenges**

    • **Along with Moderator, request that clock be stopped during challenges.**
    • **All challenges go to the Appeals Room.**

Team A, Competitor 2

? ➡

Challenge?

    • **Ask timekeeper to stop the clock.**

Minimum Requirements:
•   **Be able to follow the competition flow**
•   **Know and be able to apply all of the rules**
•   **A science, engineering, math, or teaching background**
•   **Read and review the questions prior to the event**
•   **Be at least a junior in college**